

MASTER EUROPA

Hex number _____

Game Turn _____

Axis

AIR COMBAT

Allied

Total number of units _____

Total number of units _____

Total air attack factors _____

Total air attack factors _____

Total air defense factors _____

Total air defense factors _____

Total Bombing Factors _____

Total Bombing Factors _____

Axis _____

Majority

Allied _____

Number of type 'F' _____

Number of type 'F' _____

Majority Modifier _____

Axis

Modified air strengths

Allied

Total air attack factors _____

Total air attack factors _____

Total air defense factors _____

Total air defense factors _____

Differentials: Axis firing on Allied: _____

Allied firing on Axis: _____

Die roll modifiers: Axis _____

Allied: _____

Net modification: Axis Vs. Allied _____

Allied Vs. Axis: _____

Results: Against Axis: _____

Against Allied: _____

Bomb factors Delivered: Axis _____

Allied _____

ANTI-AIRCRAFT COMBAT

AA Factors Firing: Axis: _____

Allied: _____

Modifiers to roll: Axis: _____ Net: _____

Allied: _____ Net: _____

Results: Against Axis: _____

Against Allied: _____

Bomb factors Delivered: Axis _____

Allied _____

GROUND COMBAT

Allied

Hex	Total REs	REs Neut	REs AEC	REs Spec	CEV	Total GCF		Hex	Total REs	REs Neut	REs AEC	REs Spec	CEV	Total GCF
1								1						
2								2						
3								3						
4								4						
5								5						
6								6						
total								total						
%						TBF		%						TBF
						Total								Total

Rough Odds: _____ **Decimal roll result:** _____ **Final Odds:** _____

Die Roll Modifiers: Axis: _____ Allied: _____ **Net:** _____

FINAL DIE ROLL: _____ **COMBAT RESULT:** _____